

Library and Museum Use Policy

Dyer Library and Saco Museum provide access to all through their collections, programs, facilities and resources. The library and museum are intended to provide a place for viewing or selecting materials, reading, researching, studying, writing, and attending library/museum or community sponsored programs and meetings. We strive to serve our patrons effectively by providing a clean, welcoming and safe environment. We ask that visitors help us to maintain an atmosphere that is conducive to learning and community engagement by following these Library and Museum Use Guidelines.

To ensure a safe and positive experience for all, please do not:

- Engage in disruptive or unsafe behavior, including interfering with the use or operations of the library or museum by users or staff.
- Harass or intimidate library or museum users or staff.
- Use loud, abusive, or profane language.
- Leave a vulnerable adult or child unattended.
- Sleep in the library.
- Enter the library or museum with articles with a foul odor which, by that odor, impede use of the library by other patrons or staff.
- Leave personal items unattended.
- Enter the library or museum without shoes or clothing covering both your upper and lower torso.
- Solicit, distribute leaflets, or post notices in the buildings or on the property without permission from Dyer Library/Saco Museum management.
- Bring in animals other than service animals, or leave any animals in cars in the parking lot during warm or cold weather.
- Eat or drink at any computer station.
- The possession, use, and influence of drugs, tobacco, and alcohol are prohibited inside and outside the buildings; exceptions to the use of alcohol for approved programs must be brought to the Board of Trustees and are subject to their approval.
- Enter non-public or staff-only areas.
- Use staff computers or telephones.
- Use bicycles, skates, skateboards or similar items inappropriately on library property.
- Engage in any activity prohibited by the library's computer and internet use guidelines.
- Use another person's library card number without that person's permission.
- Bring weapons of any kind into the library or museum.
- Deface library materials or the library or museum building, or remove library materials from the building without checking them out.
- Interfere with museum exhibition materials and artifacts.